

Review

An empty document sits in front of Lieutenant Ranger, a blank canvas at the ready for a plethora of wisdom and insight awaits.

-cracks knuckles- "Okay, lets get this after action report started". Ranger puts pen to paper and starts scribbling away.

In the Tie Corps, pilots are known to create Virtual Reality engagements where pilots can test their meddle flying battles and skirmishes before they embark on the real deal. Pilots would enter a VR pod, similar to a statis pod, which is connected to the Emperor Hammer's battle center. Pilots would connect themselves to the pod and select their training mission. As the pod activates, pilots enter a dream like state where they are transported into the virtual battle to practice and fly battles.

Notable pilots such as Dempsey, mBind, and many more have created countless battles for pilots to practice and hone their skills. Pilots can submit an after action report, or review of the battle, noting if the battle was too difficult, unrealistic, or perhaps it was a battle that was so real you could believe that it really happened.

"...as I was escorting the transport, a sudden waves of T-95 headhunter patrols and a-wings hyperspaced from the outer reaches, followed by the biggest calamari crusier I've everseen..."

Ranger recalls the battle made by Dempsey, the training mission was designed to have pilots prepare for escorting transports which could be transporting anything! From precious cargo, secret data, to even fellow pilots, it was vital to succeed in these to prepare for regular patrol and escort duty.

"... I was under heavy fire, with no shields, and no reinforcements." Ranger jots down furiously. "The missions were designed with a shieldless tie fighter, one of the most difficult ships to fly. With no shields, you must practice evasive maneuvers to avoid even one single laser blast, otherwise your craft will explode. Not only causing you to *die* but your fellow pilots and mission objectives would be lost!

"I knew what I had to do, after replaying this mission over 15 times I finally figured it out. I learned how to be evasive. Before I was attacking these fighters head on, while I could manage one or two, my ship would become so heavily damaged I could not protect our transport as I focused on saving my own skin. The trick was to always fly behind your enemy, you can't get hit if they cant shoot you right?"

Ranger pictures his prior combats, taking down waves after waves of Starfighters using the new flight mechanic he practiced. He notes down the tips he recommends in his report. "Make sure to avoid flying right in the line of fire, you will never survive out in space with a blown up ship! Fly behind the fighters, shoot them down and watch out for their wingmen from attacking you. Be ever vigilant"

Ranger wraps up his after action report and sends it off to the archives, adding to the multitude of battle reviews already on file.

"Phew, that was one crazy battle. I wonder whats in store next?"

Ranger dons his flight suit and tie helmet once again, as he heads to the battle center to fly yet another battle.